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# Optical damage as a computer generated hologram recording mechanism

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## Abstract

In this paper we report optical damage as a bulk glass recording process. We used a 10 Hz, 35 picoseconds, 5 mJ polarized Nd:YAG pulse laser focused using a 25 mm lens to create 50  $\mu\text{m}$  average optical damage spots to record a computer generated hologram embedded in stress free BK-7 glass. It was observed that for the recording conditions the material surrounding the damage spot was induced birefringence altered producing a 70  $\mu\text{m}$  pixel optimal separation.

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*Keywords:* Optical damage; Micromachining of glass; Computer generated hologram

## 1. Introduction

Using high intensity laser pulses for locally confined permanent modifications inside transparent materials, like changes in the refractive index, are possible by nonlinear absorption mechanisms. If the energy falling into the material is sufficient, plasma formation sets in and material damage can occur (Loeschner et al., 2008; Wood, 1986). Laser optical damage refers to material processing by laser ablation on a material. In some cases it can be controlled to produce artwork or optical devices. Femtosecond laser processing has recently been used to produce material micromachining (Zoubir, Shah, Richardson, & Richardson, 2001), drilling (An, Li, Dou, Yang, & Gong, 2005), or diffraction gratings recording (Park, Cho, Kim, & Kang, 2011). Laser optical damage is produced by controlling the operational parameters, such as beam intensity, spatial and temporal pulse shape, wavelength, as well as the material characteristics. Depending on the material properties we can have either energy dependence for absorbent materials or peak energy dependence for transparent materials. In any case the ablation produces a local refractive index change and depending on the pulse duration we can observe shock wave effects depending on the mechanical properties of the material.

On a customarily uncorrelated field, holography involves the recording and reconstruction of waves (Goodman, 1996, chap. 9). The coded record of a wave is called a hologram. In optical holography, a wave front diffracted by the object propagates to the hologram plane, where it interferes with a reference beam. The resulting intensity pattern is recorded on photographic film or plate to form the hologram. To decode the information from the hologram and reconstruct the object wave, the reference wave is again used to illuminate the hologram. Computer generated holograms (CGH) provide a more flexible process (Juárez-Pérez, Olivares-Pérez, & Berriel-Valdos, 1997). A computer digital hologram (CGH) is the numerical representation of the interference pattern observed in a hologram obtained by the superposition of a reference beam and an object beam. On CGH a physical object is not needed, it is sufficient to have a mathematical description of the object. Customary the fabrication CGHs is performed by an enlarged sample of a plotted computed hologram followed by a photographic reduction with the desired final size. Supported by modern computational tools, it is a mature area and has displaced up to some extent the traditional holographic film recording procedure.

Combining both optical induced laser damage and CGH is possible to conceive optical damage as a recording mechanism. Similar recording methods are found on the literature (Fauzi, Kim, Kim, Jun, & Lee, 2012; Li, Dou, An, Yang, & Gong, 2005; Waedegaard & Balling, 2010; Waedegaard & Balling, 2011; Zhao et al., 2005). For instance, on Fauzi et al. (2012) the recording is done in the glass bulk using Lohmman CGH

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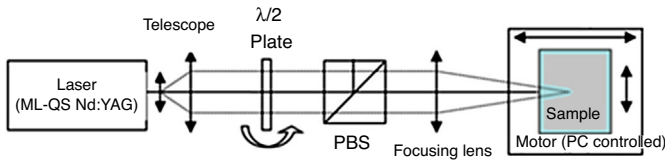


Figure 1. Setup used to control the optical damage. The intensity is controlled by a half wavelength plate. A 10 cm lens is used to focus the beam on the sample. The sample is displaced by a computer controlled stage.

code (Brown & Lohmann, 1966) in which each pixel is composed by an array of dots and the codification is done by the number of points recorded (amplitude) and position (phase). An advanced CGH code is found on Waedegaard and Balling (2011) but the recording is performed only on the surface.

In this paper we use optical damage using long laser pulses as a recording mechanism for writing an advanced CGH generation code inside bulk glass.

## 2. Optical damage experimental setup

In order to investigate optical damage in glass we used the setup shown in Figure 1. A Quantel 416 mode-locked-Q-switch Nd:YAG vertically polarized laser operating at 10 Hz producing 35 picosecond pulses delivering up to 35 mJ at 1064 nm is used to produce a small spot within the material. We used different lenses placed after a telescope to focus inside a solid  $2 \times 2 \times 2 \text{ cm}^3$  cube of BK7 stress free optical glass. The intensity was controlled by a variable attenuator made by a quartz polarizing beam splitter (PBS) and a half wavelength retardation plate. The sample was moved by a computer controlled XYZ stage with controlled 200 nm resolution step motors (Newport ESP300).

We observe catastrophic optical damage using pulse energies larger than 3 mJ per pulse using a 25 mm focal length focusing lens, in accordance with similar observations (Loeschner et al., 2008). Because of shot-to-shot fluctuation, the large energy per pulse and the relatively large pulse duration, the shot-to-shot damage was not uniform. We observed these fluctuations for individual damage spots with differences in shape and size under the microscope (Fig. 2).

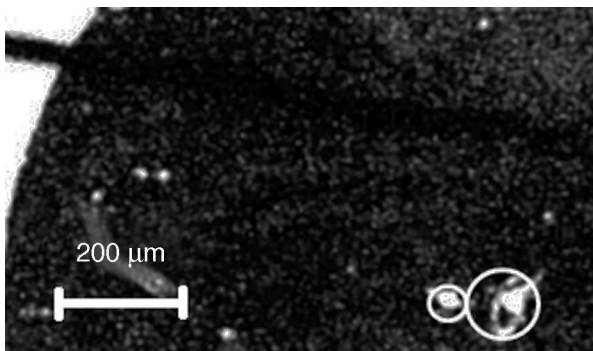


Figure 2. Frontal view of optical damage in a BK7 optical glass produced using a 25.4 mm focal length lens. We observe two spots with diameters of  $60 \pm 10 \mu\text{m}$  (left point) and  $80 \pm 10 \mu\text{m}$  (right point). Notice the non-uniformity in the spots shape.

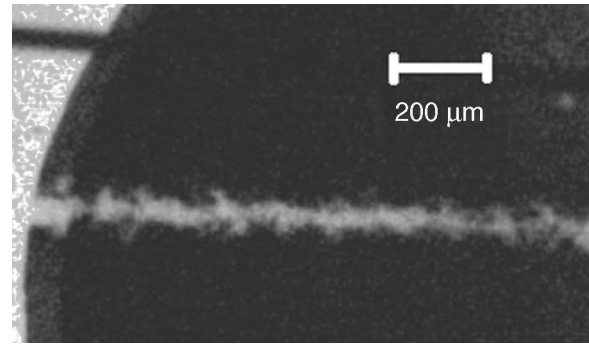


Figure 3. Lateral view of optical damage in a BK7 optical glass produced using a 250 mm focal length lens at 3 mJ per pulse. The width of the line is  $60 \pm 10 \mu\text{m}$  and has approximately 3 mm length. (not all line is shown). Notice the fluctuations in width along the line.

In most of the cases the damage was not localized and produced long strips in the material. Using long focal length lenses ( $f=250 \text{ mm}$ ) we were able to produce lines as long as 3 mm due to a combination of ablation and temperature distribution (Fig. 3).

After the single spot average size was obtained, which was actually a line-hole in the material, a series of lines were recorded on the glass by laterally displacing the glass with respect to the beam direction. With the characterization in size and shape of the damage we decided to keep a 10 cm focal length lens which produce a  $50 \mu\text{m}$  spot (on average) observed under a microscope. Keeping the glass for 5–10 shots we observed a line depth between 1 and 5 mm.

With the single damage points characterized, using a mechanical shutter to select the number of shots we recorded between 10 and 20 lines. Between each line we laterally displaced the glass cube by a given distance. For example in Figure 4 we observe a series of 11 lines separated by  $100 \mu\text{m}$ .

The resulting damage recorded is a series of regular lines which irregularities both in length and width. These lines were illuminated using a He-Ne laser and observed in a screen 2 m

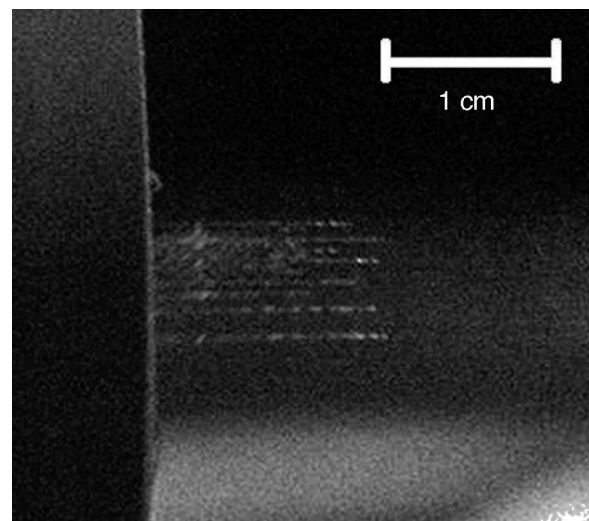


Figure 4. Lateral view of 11 lines separated  $100 \mu\text{m}$  recorded with 10 shots each on BK7 using a 250 mm focal length lens to focus.

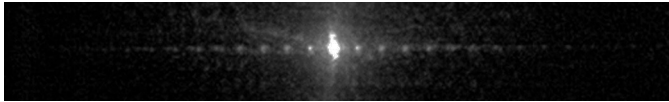


Figure 5. Diffraction pattern produced by a diffraction grating (11 optical damage lines) in a BK7 glass separated 100  $\mu\text{m}$ . We can observe up to 9 diffraction orders on each side of the central lobe

away. The obtained result is a diffraction pattern produced by the damaged induced lines which behaved as a diffraction transmission grating. Additional scattered light filled the screen produced by the recording nonuniformity in line size and shape of the lines. Calculating the separation of the diffracted spots we obtained that it corresponded with the recorded lines separation. The effective diffraction efficiency was not possible to determine because the excess scattered light. Although we observed up to 15 diffraction orders on each side of the central spot for lines separated by more than 80  $\mu\text{m}$  (Fig. 5).

If the separation between the lines was less than 80  $\mu\text{m}$  the number of diffracted orders diminish, and the amount of scattered light increased. In Figure 6, we observe the diffraction pattern of lines separated 80  $\mu\text{m}$  and 70  $\mu\text{m}$ . For separations below this we were unable to detect diffracted light in the shape of a defined spot and only observed scattered light.

Considering that the average spot has 50  $\mu\text{m}$  in diameter we expected that the diffraction grating response of the lines disappeared close to a 50  $\mu\text{m}$  separation, not at 70  $\mu\text{m}$ .

These experiments had the purpose of determining the minimum separation needed to observe diffraction. The reason for the optimum 70  $\mu\text{m}$  optical damage point separation will be clarified in Section 4.

### 3. Computer generated hologram recording

For the process of recording and reconstruction of a hologram we calculate the numerical intensity distribution using the equations that represent the physical process of interference and diffraction in a hologram (Juárez-Pérez et al., 1997). The result is a matrix with the correspondent numerical values with the amplitude and phase information. It can be reproduced in a monitor, liquid crystal display or a plotter. We must take into account the differences among the different displays in the modern CGH calculation algorithms to produce an optimized code (Juárez-Pérez et al., 1997). After the CGH has been fabricated we reconstruct the hologram in an optical system with coherent illumination.

The CGH is based on an amplitude binary hologram  $h(x,y)$  (Brown & Lohmann, 1966) which codifies a specified intensity pattern  $I(x,y)$  which are related by Fourier transformation (Born & Wolf, 1980). This type of hologram exhibits on the Fourier plane three diffraction orders: a DC noise on the zero order,

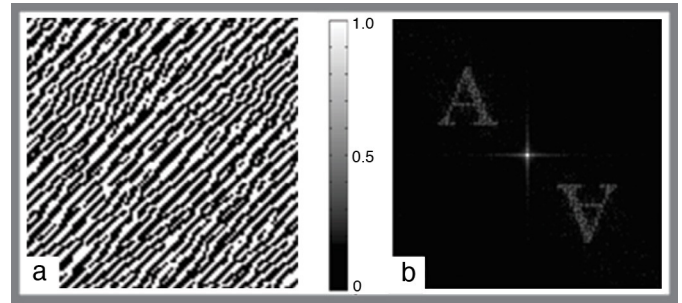


Figure 7. (a) Binary amplitude hologram  $h(x,y)$  that codifies the letter “A” (b) CHG reconstruction by Fourier transform  $h(x,y)$ .

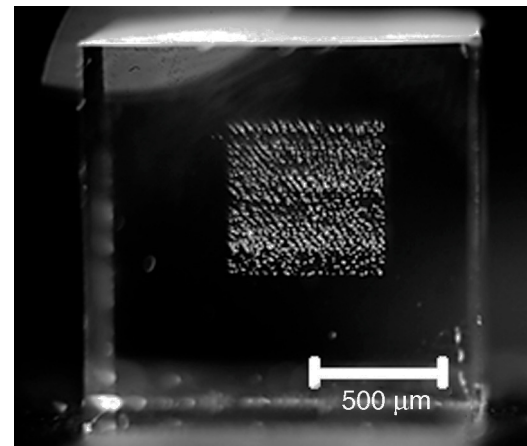


Figure 8. CGH embedded inside a  $2 \times 2 \times 2 \text{ cm}^3$  BK7 glass.

the orthoscopic intensity pattern ( $I(x,y)$ ) and its pseudoscopic conjugated ( $I^*(x,y)$ ). Figure 7a shows  $h(x,y)$  the calculated CGH codification of the letter “A” produced on a  $100 \times 100$  point array. The numerical diffraction pattern obtained by the Fourier transforming this distribution or CGH reconstruction is shown in Figure 7b.

### 4. Results

The CGH code calculated for the letter “A” was transferred on a  $2 \times 2 \times 2 \text{ cm}^3$  BK7 stress free glass cube by catastrophic optical damage using 5 mJ per pulse, 10 Hz repetition rate and a 70  $\mu\text{m}$  separation between recording points, or pixels. The resulting recorded pattern is shown in Figure 8. We placed the BK7 glass cube in such a way that the recorded CGH was placed close to the middle of the cube. In the recording process we lost around 5% of the pixels due to laser fluctuations which were unable to produce the necessary conditions for damage. The recording lasted approximately 6 h.

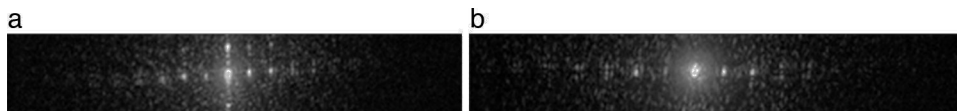


Figure 6. Diffraction pattern produced by a diffraction grating (11 optical damage lines) in a BK7 glass. The lines were separated (a) 80  $\mu\text{m}$  and 7 diffraction orders were observed on each side of the central lobe, and (b) 70  $\mu\text{m}$  and 4 diffraction orders were observed on each side of the central lobe.

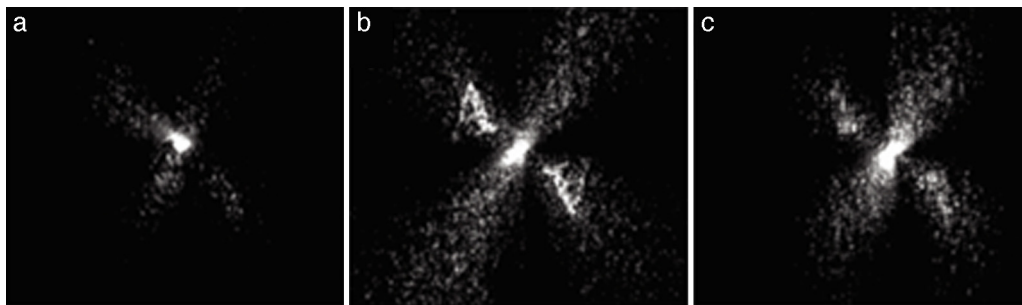


Figure 9. CGH reconstruction for recording inside a BK7 glass with (a) 60  $\mu\text{m}$ , (b) 70  $\mu\text{m}$ , and (c) 80  $\mu\text{m}$  spot separation.

Each point produced a line with a depth between a few microns up to 2 mm observed laterally. The average size of the spot is 50  $\mu\text{m}$ . Additional CGHs were recorded with 80  $\mu\text{m}$  and 60  $\mu\text{m}$  pixel separation.

Reconstructed images for three CGHs (50  $\mu\text{m}$ , 60  $\mu\text{m}$  and 80  $\mu\text{m}$ ), reconstructed using He-Ne laser illumination, are shown in Figure 9. The pictures were observed in the far field region over a white screen placed 2 m away from the CGH and recorded using a Sony Mavica camera adjusting the sensitivity to avoid saturation. The 70  $\mu\text{m}$  separation CGH (Fig. 9b) presents a well-defined orthoscopic and pseudoscopic reconstruction of the letter “A” on the central lobe of the diffraction pattern; considering that the shape of shot-to-shot spot is highly irregular, that each pixel recorded a line rather than a localized spot and the loss of approximately 5% of the pixels, the reconstruction is reasonable. Whereas for the other two recorded CGHs (80  $\mu\text{m}$  and 60  $\mu\text{m}$  pixel separation) there is not a defined reconstruction (Fig. 9a and c, respectively). Undefined traces of the reconstruction were observed and the presence of a diffracted pattern from a square lattice was also observed. On these two cases we observe an array of spots well localized but without the expected hologram reconstruction.

If we observe with more detail on an overexposed image of the successfully recorded case (80  $\mu\text{m}$ ) we can see up to 9

diffracted orders arising from the squared discretization matrix with their correspondent orthoscopic and pseudoscopic images of the letter “A” at each diffracted center (Fig. 10).

Therefore we could experimentally determine that the 70  $\mu\text{m}$  recording separation for the CGH embedded in glass is the optimal recording distance. This is an apparent contradiction with the measured 50  $\mu\text{m}$  damage average size. The lack of reconstruction with different pixel separations other than the 70  $\mu\text{m}$  one required a further exploration of the recording process.

On one side, the larger and smaller pixel separation was explained by the requirements for CGHs. If the separation is smaller than the optimal separation, there is an overlap and subsequent loss of information due to the numerical nature of the process. For larger separations, there is an excess of information in which apparent new code appears. After a closer look, traces of the reconstruction were observed on this case in Figure 9a and c. Both observations are in accordance to the CGH theory. But the difference between the damage spot size and the adequate separation is not yet explained.

To explain the differences between the damage spot size and the optimal pixel separation we observe the reconstruction under crossed polarizers (Fig. 11) and obtained an isogyre

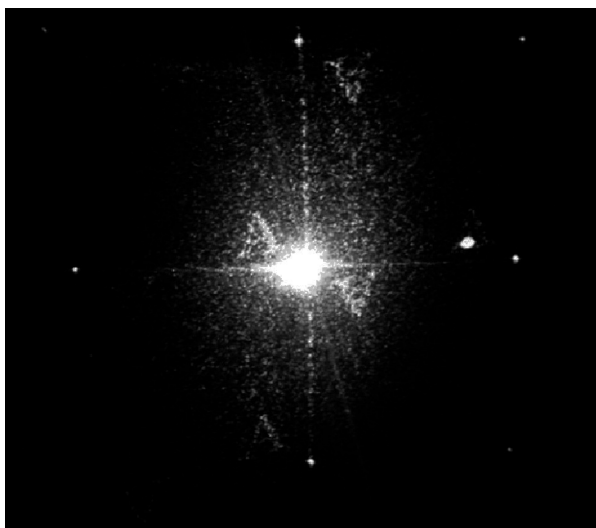


Figure 10. Overexposed reconstruction of the optical damage CGH shown in Figure 9 with 70  $\mu\text{m}$  recording pixel separation.

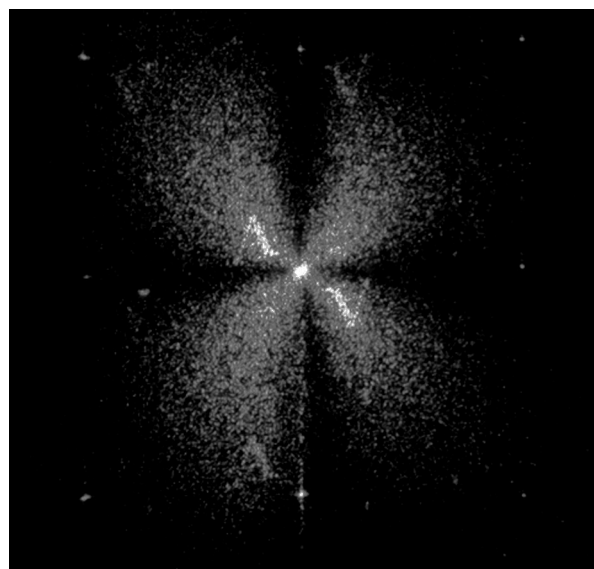


Figure 11. Isogyre pattern obtained by reconstructing the CGH between cross polarizers. We can notice the Maltese cross characteristic of a birefringent material. The reconstruction of the letter A in higher diffraction orders is more evident.

pattern (Treviño-Palacios, Olivares-Pérez, & Zapata-Nava, 2007). The presence of a well-defined isogyre pattern provides us with the key information for the optimum pixel separation apparent disparity. Due to the mechanical shock after the ablation has taken place using long polarized pulses for the recording process, there is an induced birefringence on the glass extending beyond the catastrophic optical damage (Loeschner et al., 2008). Therefore, under the recording parameters this additional birefringence was responsible of the additional 20  $\mu\text{m}$  needed separation, or a 40% increase in the pixel size from the optical damage alone.

For different recording parameters (beam intensity, spatial and temporal pulse shape, wavelength, as well as the material characteristics) the optical damage-induced birefringence pixel separation distance should be determined a priori before recording.

## 5. Discussion

Following the previous experimental observations we determined that the CGH is not actually recorded by the induced optical catastrophic damage alone, but by the combination of optical damage and induced birefringence produced by the material laser processing (Loeschner et al., 2008). Final pixel size is thus determined by the extent of the induced birefringence. In Figure 11 we can observe that the central lobe intensity is much smaller than the one in Figure 10, which provides an insight about the importance of the induced birefringence in the recording/reconstruction process. Based on the robustness of the CHG code we previously proposed that this could be used as a transparent optical key (Treviño-Palacios et al., 2007).

## 6. Conclusion

In this work we have shown that catastrophic optical damage can be used as a bulk CGH recording process. The recording mechanism is found to be a combination of optical damage and induced birefringence. The separation between pixels is the key parameter for an optimal reconstruction, which is larger than the damage spot due to induced birefringence. Based on the robustness of the holographic code, the spot size fluctuation and the depth of the damage do not destroy the reconstruction process.

## Conflict of interest

The authors have no conflicts of interest to declare.

## Acknowledgements

The authors would like to dedicate this paper in memory of Prof Roberto Ortega-Martinez. One of the authors (C.G. Treviño-Palacios) started the study of the laser damage problem as part of his undergraduate thesis under Prof. Ortega-Martinez supervision.

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